

THE EMBEDDED JAVA BENCHMARK SUITE

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OUTLINE

- Benchmark targets and related work
- Benchmark categories
- Some numbers
- Open questions
- Summary

BENCHMARK TARGETS

- Real applications
- WCET analyzable
- Embedded Java (J2ME)
 - CLDC 1.1 library - tested with Sun Squawk
 - SCJ JDK subset
- Multi-processor scaling measurements

RELATED WORK

- CaffeinMark
 - Kernel benchmarks
- CDx
 - RTSJ, single periodic thread
- PapaBench
 - Will be presented tomorrow

GENERAL PROPERTIES

- Big variation of embedded systems performance
- Runtime should be reasonable
- Self adapting
 - Increase iterations till one second elapsed
 - Result is iterations per second

CATEGORIES

- Micro benchmarks
- Kernels
- Applications
- Multithreaded

MICRO BENCHMARKS

- Measure single / two bytecodes
- Useful for Java processors and interpreting JVMs
- Two measurement loops
 - Subtract overhead loop

MICRO MEASUREMENT

```
/*
 14: iload_2
 15: iload_3
 16: iadd
 17: iload_3
 18: iadd
 19: istore_2
*/
public int perform(int cnt) {

    int a = 0;
    int b = 123;
    int i;

    for (i=0; i<cnt; ++i) {
        a = a+b+b;
    }
    return a;
}
```

```
/*
 14: iload_2
 15: iload_3
 16: iadd

 17: istore_2
*/
public int overhead(int cnt) {

    int a = 0;
    int b = 123;
    int i;

    for (i=0; i<cnt; ++i) {
        a = a+b;
    }
    return a;
}
```


APPLICATIONS

- Embedded Java applications in industrial use
- Kfl, Lift, UdpIp
- WCET analyzable
- Developed for JOP
- Looking for more *external* applications



WCET ANALYSIS

- Provide loop bounds
- Use only analyzable libraries
 - No hash tables,...
- Application benchmarks are analyzable
 - Used to test WCET tools

APPLICATION RESULTS

Benchmark	Squawk / MacBook 2.5 GHz	picoJava II 40 MHz	JOP 100 MHz
Kfl	121814	23322	24058
Lift	149114	25244	24308
UdpIp	61478	11736	10144

MULTITHREADED

- Embedded Java goes CMP
 - Hope for more performance
- Scaling tests
 - Simple scaling examples (automatic scaling)
 - Pipeline application
- General multithreaded application missing

MT BENCHMARKS

- Guide CMP development
 - Memory subsystem (caching)
 - Memory controller
 - Locks
- Alternatives to locks - transactional memory

SPEEDUP EXAMPLE

- 8 vs. 1 JOP cores

Benchmark	Speedup
Matrix multiplication	6.5
NQueens	6.5
Raytrace (6 threads)	4.2
(Lift)	6.6

FUTURE WORK

- More applications
- SCJ wrappers
- Real-time measurements

OPEN QUESTIONS

- What are real-time benchmarks?
- Low-level interrupt latency, scheduling overhead?
- Reduce periods till deadline miss?
- Measure slack time and / or jitter?

SUMMARY

- Benchmarks for embedded Java
- Some real world applications
- Open-source at SF
- Wiki for collection of results